

Game Drift Finale

The Urth list — 2 messages, 2 voices, 20 Nov 1998

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m.driussi — 20 Nov 1998, 18:06

Wombat,

Ah, "Tales of the Arabian Nights" in limbo. I guess it happens a lot, but I really wish it didn't happen to my projects and things I'm looking for. Selfish of me, I know.

Then again, German games seem to be going gang-busters these days, so maybe "TotAN" will become another smash hit/import like "Settlers of Cataan" (sp?) is/was!

Re: SJGames website (io.com) availability of first-draft "GURPS BOTNS," I have no idea.

Re: "Fading Suns," no, I was just curious as to what opinions you might have formed of it before I hinted my biased opinions. I withhold recommendation, and find myself increasingly wary/weary of games that do not include bibliographies (granted that such may well be a result of "Cover Your Fundament" strategies learned from TSR's legal hassles, but still--the venerable and seminal "D&D" listed Barsoom, Vance, and others).

Re: "GURPS Basic" now days more low budget than "Melee" and "Wizard." Well, maybe . . . like a dog-eared used "GURPS Basic" vs. unpunched mint condition "Melee"/"Wizard"? Thing of it is, the current version of GURPS =requires= not only the latest edition of "Basic" ("Third Edition Revised") but also "Compendium I: Character Creation," and I'm guessing that these two cost \$20 each, maybe a bit more. And I could've sworn I've seen non-mint "Melee"/"Wizard" in the \$10 each range.

To spare other list readers we should take this into private e-mail.

=mantis=

Kevin J. Maroney — 20 Nov 1998, 14:07 · follows m.driussi

At 06:06 PM 11/20/98 GMT, you wrote:

Wombat,

To spare other list readers we should take this into private e-mail.

Probably. I did want to make one other point of moderately general interest, which is that Steve Jackson has developed "GURPS Lite", a boiled-down version of GURPS in 24 pages, designed to be included in worldbooks deemed to be of interest to an audience beyond hardened role-players.

The first product to include the GURPS Lite rules was _GURPS Discworld_, the sourcebook for role-playing in Terry Pratchett's famous light fantasy world.

GURPS New Sun with _GURPS Light_ rules seems like a good book for crossover sales to an sf reader of a certain type....

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