

Wolfe surge

The Urth list — 1 messages, 1 voices, 24 Dec 1998

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m.driussi — 24 Dec 1998, 04:24

Damien Broderick,

I don't know the story "Children's Hour" at all. Somebody around here must.

Thanks again for writing up that Suzanne piece! It was a fun read and who knows, maybe it will lure new people into coming onboard.

And Everybody,

Seems like a lot of Wolfe stuff has been finding me. I got a copy of "Nova Express" the other day, and it is pretty interesting (recent Wolfe interview and an essay on Long Sun). Among other things, the synchronicity wave catches me again--just last week I was talking with Andy Joron about Avram Davidson's THE PHOENIX AND THE MIRROR which he had lent to me and I had read. We were talking about that book, how very Wolfean it seems, not only influencing TBOTNS but also the Soldier series, and we were wondering if somehow Wolfe had not read it? I couldn't remember Wolfe ever mentioning it in any interviews . . . and there it is, in this interview, he mentions Davidson and praises his work! (He doesn't name the book we were talking about, but we know he must have read it. He =must= have!)

I also found the new SFBC reissue of TBOTNS--has anybody else seen this? It comes with a poster of the cover, but the really surprising thing is they published it in hardcover as one volume! Yikes! I didn't buy it, I only marveled at it.

Then today I got a couple of photocopied short stories from psychic Robert Borski: "The Game in the Pope's Head" which I was looking for (and still not finding) as recently as yesterday (it is in the anthology RIPPER! by Dozois) and "The Arimaspiian Legacy" which I don't look for because it is Cheap Street.

Robert is "psychic" because I don't remember telling him I hadn't seen either, and in his letter he writes he hopes I haven't seen them yet.

Anyway, both stories are gems.

You are unlikely to ever see "The Arimaspiian Legacy," so I won't torture you or ruin anything by saying anything about it. Except that it is set in the modern world. Involving two guys, both only children (that is, no siblings), who became best friends in some unnamed town that has grown a lot since then. And one of them is telling the story about the other one. This story is in the Wolfe tradition of "The Monday Man," and BIBLIOMEN, and others.

OTOH, "The Game in the Pope's Head" is in the Wolfe tradition of "Melting," "Beech Hill," and other mindwarping semi-psychedelic whirlwinds. I won't say anything until Wombat reads it--I think he will get an especial kick out of it.

=mantis=