

Trees

The Urth list — 1 messages, 1 voices, 30 Mar 2002

<https://urth.darkrealm.vip/thread/urth/3113>

Exported from an unofficial mirror of a public mailing list. Copyright in each message remains with the person who wrote it. Email addresses are obscured as `user at host`, the form the original archive published. This file was rebuilt from parsed fields rather than retained headers, so it is faithful in content but not byte-exact.

Andy Robertson — 30 Mar 2002, 09:44

----- Original Message -----

From: "maa32" <maa32 at dana.ucc.nau.edu>

To: <urth at urth.net>

Sent: Saturday, March 30, 2002 2:55 AM

Subject: (urth) for Dan'l: why Blue=Urth?

Dan'l asked why the scheme I have proposed for trees must include blue as urth.

For me, it makes better use of the trees: they serve as creators instead of shadowy figures that just lurk there.

Almost, your passion convinces me.

There is a bit in the BOTNS where S is walking among the great trees in his way to the north, and he wonders whether the whole world was made of trees: trees growing in the void, clinging on to each other and forming a larger and larger mass till it becomes a planet.

Can't find the quote, though.

hartshorn