

black/white holes

The Urth list — 1 messages, 1 voices, 18 Feb 1998

<https://urth.darkrealm.vip/thread/urth/382>

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m.driussi — 18 Feb 1998, 15:56

Reply: Item #0242743 from URTH at LISTS.BEST.COM@INET01#

Tony Ellis,

Re: the shortcut Sev and Gunnie enter from Yesod (worldship interior, to be exact) to get to an Urthbound ship Tzadkiel in the Age of the Monarch as a black hole linking to the white fountain: now that is an interesting idea I haven't seen before, and it seems "right" in many ways. There are problems (beyond the usual "spaceman turned into spaghetti by tidal forces of black hole" varieties).

The subspace problem is solved if we use the "pocket universe for Yesod's underground" that I mentioned a few messages back.

A possible problem: okay, so Tzadkiel is swimming through space one day and this white hole appears with some kind of velocity toward Urth; crewmembers see some folks floating around, launch a rescue arrow, and pull them aboard; ship continues on, drops off Sev and Gunnie with a tender which then sails to Urth (a trip that takes days of shipboard time yet months of objective time--note the visible movement of planets in their orbits) and leaves them in Typhon's reign.

But! But! The =light= of the white fountain first reaches Urth in the time of Apu Punchau (the physical body doesn't arrive until Valeria's regency). Granted that the white fountain is (assumed to be) moving much slower than ship Tzadkiel, still, said ship cannot be travelling over the speed of light in Briah.

Must ponder.

=mantis=