

Games

The Whorl list — 1 messages, 1 voices, 27 Feb 1997

<https://urth.darkrealm.vip/thread/whorl/139>

Exported from an unofficial mirror of a public mailing list. Copyright in each message remains with the person who wrote it. Email addresses are obscured as `user at host`, the form the original archive published. This file was rebuilt from parsed fields rather than retained headers, so it is faithful in content but not byte-exact.

Alice Turner — 27 Feb 1997, 21:25

Well, maybe it's gauche to say so, now that we've learned what a mensch vizcacha is in his other life, but does anyone here doubt that Whorl would be a marvelous game? A hollow asteroid orbiting a planet system where it was supposed to debark at least 50 years ago. Planned cities set up with armies and "natural" barriers. The Plan of Pas, the gods, the Trivs, the inhumu (maybe only one inhumu), the Ayuntamiento, the spies, the Fliers, the tunnels, the cards, the personality-merges. Our job, as hero, to get our Vironese friends off the planet....or maybe to keep them here? I want my CD-ROM!!!

-alga-

Questions or problems to whorl-owner at lists.best.com