

Xury's Whorlography

The Whorl list — 1 messages, 1 voices, 02 May 1997

<https://urth.darkrealm.vip/thread/whorl/269>

Exported from an unofficial mirror of a public mailing list. Copyright in each message remains with the person who wrote it. Email addresses are obscured as `user at host`, the form the original archive published. This file was rebuilt from parsed fields rather than retained headers, so it is faithful in content but not byte-exact.

David_Lebling — 02 May 1997, 12:07

Let us assume that the Whorl is cylindrical. The sun runs along the center.

Mainframe, as I have always assumed is directly opposite to the "floor" of which the cities have been built on. I've also assumed the Mainframe is upsidedown, or hanging from the roof (the building roofs are closer to the sun).

Xury,

If I read you right, I think you're wrong...

Think of the whorl as a soup can. The "east" and "west" ends of the whorl correspond to the top and bottom of the can.

Run a drinking straw from the center of the top to the center of the bottom. That's the long sun.

Mainframe is at the east end (the "top") {or is it the west end?}, near where the drinking straw originates. Recall that gravity at Mainframe is low to non-existent, because what the Cargo experience as gravity is actually just "centrifugal" force. It is possible that the east and west ends are curved (each one half a tennis ball, for example). If they were perfectly sheer, there wouldn't be much need for the Mountains That Look at Mountains.

The cities are sprinkled all over the inside curved surface of the can. The ones opposite you at any point are your "Skylands." The mountains that protect mainframe are on the curved part at the east end. Viron seems to be somewhere near the middle of the can.

-vizcacha
(david_lebling at avid.com)